|  |
| --- |
| **Unit 6: Learning - Varsity Vocabulary List** |
| **Essential Task 6-1:** Distinguish general differences between principles of classical conditioning, operant conditioning, and observational learning.**Essential Task 6-2:** Describe basic classical conditioning phenomena with specific attention to unconditioned stimulus, unconditioned response, neutral stimulus, pairing, acquisition, conditioned stimulus, conditioned response, extinction, spontaneous recovery, generalization, discrimination, contingency, and higher-order learning.**Essential Task 6-3:** Predict the effects of operant conditioning with specific attention to (primary, secondary, immediate, or delayed) positive/negative reinforcement and punishment.**Essential Task 6-4:** Predict how practice, shaping through successive approximations, schedules of reinforcement (continuous, fixed ratio, variable ration, fixed interval, variable interval), motivation (intrinsic and extrinsic), contingency, and time influence the quality of learning. **Essential Task 6-5:** Describe the essential characteristics of insight learning, latent learning, and observational learning (vicarious learning, live model, and virtual model)**Essential Task 6-6:** Apply learning principles to explain phobias, taste aversion, superstitious behavior, learned helplessness, and biofeedback.**Essential Task 6-7:** Suggest how you can use this unit to modify a person's behavior and your behavior. |
| Varsity Term | Book Definition | Student Definition | ET/Related Term |
| 1. Learning
 |  |  |  |
| 1. Associative Learning
 |  |  |  |
| 1. Classical Conditioning
 |  |  |  |
| 1. Operant Conditioning
 |  |  |  |
| 1. Observational Learning
 |  |  |  |
| 1. Neutral Stimulus
 |  |  |  |
| 1. Unconditioned Stimulus
 |  |  |  |
| 1. Unconditioned Response
 |  |  |  |
| 1. Conditioned Stimulus
 |  |  |  |
| 1. Conditioned Response
 |  |  |  |
| 1. *Pairing*
 |  |  |  |
| 1. Acquisition
 |  |  |  |
| 1. Higher Order conditioning /learning
 |  |  |  |
| 1. Extinction
 |  |  |  |
| 1. Spontaneous Recovery
 |  |  |  |
| 1. Generalization
 |  |  |  |
| 1. Discrimination
 |  |  |  |
| 1. *Contingency*
 |  |  |  |
| 1. Law of Effect
 |  |  |  |
| 1. Operant Chamber
 |  |  |  |
| 1. Reinforcement
 |  |  |  |
| 1. Shaping
 |  |  |  |
| 1. Positive Reinforcement
 |  |  |  |
| 1. Negative Reinforcement
 |  |  |  |
| 1. Primary Reinforcers
 |  |  |  |
| 1. Conditioned / Secondary Reinforcers
 |  |  |  |
| 1. Reinforcement Schedule
 |  |  |  |
| 1. Continuous Reinforcement
 |  |  |  |
| 1. Fixed-Ratio Schedule
 |  |  |  |
| 1. Variable-Ratio Schedule
 |  |  |  |
| 1. Fixed-Interval Schedule
 |  |  |  |
| 1. Variable-interval schedule
 |  |  |  |
| 1. Punishment
 |  |  |  |
| 1. Biofeedback
 |  |  |  |
| 1. Cognitive Map
 |  |  |  |
| 1. Latent Learning
 |  |  |  |
| 1. Insight
 |  |  |  |
| 1. Intrinsic motivation
 |  |  |  |
| 1. Extrinsic motivation
 |  |  |  |
| 1. Learned helplessness
 |  |  |  |
| 1. External locus of control
 |  |  |  |
| 1. Internal locus of control
 |  |  |  |
| 1. Modeling
 |  |  |  |
| 1. Vicarious reinforcement
 |  |  |  |
| 1. Vicarious punishment
 |  |  |  |